ABSTRACT

A gaming machine (1) including a base game of chance having random outcomes which include predetermined winning outcomes. The machine is adapted to pay winnings upon the occurrence of any of the winning outcomes. The machine is also adapted to allocate feature qualifying attributes such that accumulation of one ore more predetermined feature qualifying attributes opens a window of opportunity allowing a player to trigger a feature game at any time of their choosing whilst the window of opportunity is open. The window of opportunity remains open until the player no longer holds the one or more predetermined feature qualifying attributes.

FIG. 1